

Mathematical problem solving game

Abstract of the disclosure

In accordance with the present invention, a mathematical problem solving game, features a game control box that when shaken will randomly display one solution number plus four calculation numbers that must each be used just once to form two questions having answers that can form a third question with a final answer equal to the displayed solution number, simple example: calculation numbers 2, 4, 1, 3 Solution number =3, to initiate a game, a server form two questions, $2-1=1$ $4-3=1$ use the two answers to form the question $1+1$ equals the displayed solution number =2, to initiate the game, a player shakes the control box then openly displays

the solution number, and solution number, players earn points by being the first to declare a correct solution and the first to correctly declare no solution possible, also to correctly declare "Solved it", after a "No-solution" is declared, a timing device adds fun.



The present invention relates to a dual skill level mathematical problem solving game and more particularly to a game that has multiple players competing to be the first to solve a fixed mathematical question, rules of the game provide means of scoring points and strategies for maximizing the points earned, the game features multiple levels that can be used

to determine a correct answer. This dual skill level feature creates a capability for players of a variety of skill levels to play the game. A particular skill is the ability of players to visualize and formulate their next challenge, as they make the decision to formulate a question that will provide an answer that will equal the displayed solution number.

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